A videogame creates a public platform where to face oneself with the global economic crisis

visible

Project author or developer:

Cao Fei

Where:

CN / Chine / Chine

Website:

www.caofei.com/

Cao Fei RMB City is a virtual art community in the online world of Second Life, initiated by the Chinese artist Cao Fei (Second Life: China Tracy) as a public platform for creativity. The city is a laboratory for experiments in art, design, architecture, literature, cinema, politics, economy, society, and beyond.

Cultural System Communication Education Health Food Agents of changes

Art Environment Economics Politics Urban Development Covid

Geographies of change